

# AMERICA'S FAVORITE COMPUTER GAME IS NOW A CARTRIDGE, TOO!

FOR THE ATARI 400/800\*



## CHOPLIFTER!™

Brilliant animation, dazzling graphics and world-class arcade action have made Choplifter the favorite of tens of thousands of Apple II and Atari 400/800 owners. Previously released only on disk, Choplifter is now available in a convenient plug-in ROM cartridge.

Now you too can unleash the hero within you as you pilot your rescue chopper behind enemy lines, saving your comrades from enemy fire.

Choplifter's detailed, lifelike 3-D graphics will give you a sense of realism unmatched by any other game available today.



## SO IS AMERICA'S MOST ADDICTING... SERPENTINE.™

Yet another Broderbund hit, Serpentine thrusts you into a terrifying age when mighty serpents ruled the earth! Serpentine will hold your interest through hundreds of plays... challenging you at every level.



Join the legion of Choplifter heroes and brave Serpentine warriors and discover a whole new world of arcade action.

Broderbund products are available at your retailer or by writing to:



# Broderbund Software™

1938 Fourth Street, San Rafael, CA 94901, (415) 456-6424

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# RAVE REVIEWS!

## CHOPLIFTER!

TOPPING THE BEST SELLER CHARTS

#1

SOFTWARE MERCHANDISING  
SOFTSEL'S HOT 100  
COMPUTER MERCHANDISING  
SOFTALK'S TOP THIRTY

"Destined to occupy a place in the software Hall of Fame."  
(SOFTLINE)

"One of the best action-games to date for the Atari computer . . . It is hot!"  
(ANTIC)

"The animation is amazing."  
(CREATIVE COMPUTING)

"A masterpiece."  
(BOOK OF APPLE SOFTWARE)

"CHOPLIFTER has everything the truly great computer game needs. CHOPLIFTER must be seen to be believed."  
(ELECTRONIC GAMES)

## SERPENTINE

"A TRULY GREAT GAME"

(SOFTALK)

"Every now and then, mixed in with the flood of new game software, a truly great game appears. SERPENTINE is one of these."  
(SOFTALK)

"One of the best games ever written . . . As close to arcade quality as you can get."  
(CREATIVE COMPUTING)

"Devilishly addicting . . . A fresh twist in maze games."  
(SOFTLINE)

"This will without a doubt become a classic."  
(COMPUTERLAND NEWSLETTER)

"After commending the author, David Snider, on the originality of SERPENTINE, he told me, 'I was trying to capture the best parts of Pac-Man and Centipede in an entirely new way.' In my opinion, SERPENTINE is far better than the sum of its inspirations."  
(COMPUTER GAMING WORLD)



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